Rose Hill Soccer Club Rules of Play

v. Fall2019

Governing Rules

National Federation Rules (USYSA) of play has been modified for all open field soccer.

These rules apply to all age groups

Duties of Coaches

- Instruct the team and players in the sport of soccer
- Play all players. Try to balance playing time as even as possible.
- Communicate effectively with players concerning practices and scheduled games.
- Be familiar with the Federation International Football Association, FIFA, Soccer Rules and with the specific adaptations for Rose Hill Soccer Club and their respective grade group(s).
- Insure parents, players, coaches, and fans act in a sportsman like manner.
- Insure the fields are cleaned up (equipment, water bottles, and trash) after use.
- Inform parents of their responsibilities and ask for help as needed.
- Instruct an assistant what to do if the coach is red carded and must leave.
- Have copy of each player's medical form at all practices and games.

Duties of Referees (Kindergarten – 8th Grade only)

(PreK: Coaches on the field and ref their own games)

- Referees will be the sole judges of the events that transpire on the field of play.
- They have the right to stop, suspend or forfeit a game at any time if, in their opinion the game, coaches, players or fans have gotten out of control. Coaches are solely responsible for their own conduct, and the conduct of their players and fans. Referees are assigned by the Rose Hill Soccer Club and all complaints should be directed to this organization, not the referees.
- The referees are responsible for officiating and enforcing the National Federation rules and the modified rules adopted for use in the Rose Hill Soccer Club.
- The referees will conduct a pre-game conference at which time they should remind coaches of their expectations and responsibilities, reiterating the emphasis on appropriate conduct and sportsmanship. At this time they will make sure the players are wearing the appropriate equipment. (Shoes and shin guards)
- The referees have the power to call any game due to inclement weather; they will administer all penalties and cautions, and expel players, coaches or fans for misconduct. Their decisions are final.

Duties of parents

- Insure your child's attendance at practices and/or games and to notify the coach of any absence as far in advance as possible
- Provide your fair share of help to the team at practices and/or games as requested by the coach and as much as realistically possible.
- Express yourself and encourage your child to express him or herself in a respectful and sportsmanlike manner.

Ball Out of Play

The ball is out of play when the whole ball passes <u>completely</u> over the boundary line either on the ground or in the air.

Throw-in (Kindergarten – 7th grade only) (PreK does kick-ins)

A throw-in is awarded when the whole ball passes completely over the sideline. The team which did not put the ball out of play restarts the game by throwing the ball with both hands, from behind and over the head, at a point no farther up the field where the ball left the field of play. A part of both feet must be either on or behind the sideline when the ball is released. Both feet must be on the ground when the ball is released. There is no off-sides on a throw-in. The player throwing the ball cannot touch the ball again until it has been touched by another player.

Goal kick

A goal kick is awarded when the attacking team puts a ball out of play over the goal (end) line outside the goal. The ball is kicked back into play from within the goal area. The ball is not in play and cannot be touched by another player until it has traveled outside the penalty area. Only the kicking team is allowed in the penalty area during the kick. The player kicking the ball cannot touch the ball again until it has been touched by another player.

Corner kick

A corner kick is awarded when the defending team plays the ball over the goal (end) line outside the goal. Play is restarted by a kick from the corner quadrant on the side of the field that the ball went out of play on. This is a direct kick. There is no off-side on a corner kick. The player kicking the ball cannot touch the ball again until it has been touched by another player.

Scoring

A goal is scored when the whole ball completely crosses the goal line between the goal posts and underneath the crossbar. A goal is not allowed if an attacker propels the ball with the hand or arm (handball). In this situation, the attacker will be cautioned. If time expires before the ball passes into the goal, the goal is not allowed.

Off-side (1st -8TH grades only)

A player is in the off-side position if he is nearer to his opponents goal line than the ball EXCEPT if he is in his own half of the field, there are two defenders between the player and his opponents goal line, the ball was last played by the opponent, he receives the ball directly from a throw-in or corner kick, or, in the opinion of the referee, is not seeking to gain an advantage. Off-side is called only if the player in the off-side position makes a play for the passed ball, impedes a defender from defending, or disrupts the goal keeper, i.e. if he is in any part of the play. Off-side is determined at the exact moment the ball is played, not when the player receives the ball. A player who starts in the off-side position when the ball is passed cannot come back on-side and receive a pass; this is off-side. A player may start on-side at the moment a ball is passed and receive the ball in the off-side position; this is not off-side. An indirect free kick is awarded to the defending team if off-side is called.

Goalkeeper

The goalkeeper may use their hands to play the ball, but only when they are within their own penalty area. An indirect kick is awarded to the opposing team at the spot of the infraction if the goalkeeper controls the ball with his hands while in the penalty box for more than six seconds before releasing it from his possession or if he touches the ball with his hands while in the penalty box after it has been deliberately passed to him by a teammates feet or legs. If his teammate passes the ball to him with his head or chest, he may pick it up. A goalie touching the ball with his hands outside the penalty box results in a direct kick for the opposing team. The keeper may chase a stray ball outside his penalty area, dribble it back into the penalty area, and then pick it up.

Substitutions

Substitutions for each grade group are listed on the last page.

Games ending in a tie

Regular season games that end in a tie remain as such. There are no overtime or penalty kick shoot-outs during the regular season. During the tournament, a game ending in a tie will go directly to penalty kick shoot-out after a 5-minute break. Each team will select 5 players who were on the field at the end of play to take the penalty kicks in an alternating team sequence. If the game remains tied after the 5 players from each side have taken their penalty kicks, then penalty kicks continue with the remaining players on the field until one team misses while the other converts. It becomes "sudden death" after the first 5 kickers. If still tied after all players on the field at the end of the game have kicked you will start over in any order with the players on the field, it will still remain a sudden death situation.

Cancellations/ Weather

<u>GAMES</u>: In the event games are cancelled, coordinators are to call coaches and coaches are to call their players. Reasons for cancellations are lightning, extreme temperatures, excessively wet fields, or any other reason jeopardizing the safety of the players and spectators.

<u>PRACTICE</u>: Cancellation of practices are left to the discretion of each coach on their practice day. Coaches are to call their players about practice cancellations. Reasons for cancellations are lightning, extreme temperatures, excessively wet fields, or any other reason jeopardizing the safety of the players and spectators.

Uniforms

- Teams should dress accordingly in inclement weather. Team shirt/jerseys are to be worn over other clothing during games.

Conduct

-The primary purpose of our program is recreational in nature. For many of our officials and coaches, their roles will be new learning experiences just as playing will be for many of the players. We ask all participants conduct themselves in a respectful manner.

General Rules of Play

The Ball

- The size of ball used is different for different age groups, they are:
- Size 3 PreK & Kindergarten
- Size 4 1st Grade 5th Grade
- Size 5 6th Grade 8th Grade

Number of players

- The number of players for each age group is listed below:
- PreK group plays 4 on 4 with no-goalkeeper
- Kindergarten group plays 3 on 3 with no-goalkeeper
- 1-2nd grade group plays 6 on 6 with a goalkeeper (5 field players, 1 goalkeeper)
- -3-4-5th grade group plays 7 on 7 with a goalkeeper (5 field players, 1 goalkeeper)
- -6-7-8th grade group plays 6 on 6 with a goalkeeper (5 field players, 1 goalkeeper)

Players' equipment

- Both goalkeepers must wear colors that distinguish him or her from the other players. <u>Plays must wear shin guards.</u> Shoes are the player's choice; you can wear tennis shoes or Soccer cleats. Soccer cleats have no toe cleat. NO METAL CLEATS.

Duration of game

- PreK group plays two 15-minute halves, with a 5-minute halftime.
- Kindergarten group plays two 15-minute halves, with a 5-minute halftime.
- 1-2nd grade group plays two 20-minute halves, with a 5-minute halftime.
- 3-4-5th grade group plays two 25-minute halves, with a 5-minute halftime.
- 6-7-8th grade group plays two 30-minute halves, with a 5-minute halftime.

Start of play

- At the beginning of the match, the choice of ends or kickoff is determined by a coin toss. Visiting team calls the toss. Visiting team is listed second on the schedules.
- Upon the signal of the referee the match shall be started by a place kick at the center point of the field. All players must be in their own half of the field and all defensive players shall be a minimum of 10 yards from the ball. The ball is in play as soon as it's kicked and moves forward. The kicker may not kick the ball again until it has been touched by another player.

Injury time

If a player becomes injured during play, the time it takes to take care of the injured player will be added to the end of the half. The referee determines the amount of time to add.

Playoff Tournament

Post-season play will apply to all grade groups except for the PreK-K grade groups.

Spectator seating

Spectators must be located on the side of the field opposite the player benches. Only persons officially associated with the team may be on the side or in the player bench area.

No spectators are allowed behind either goal.

Fouls and misconduct

Indirect free kick

An indirect free kick is one in which another player must touch the ball before a goal can be scored. These include a place kick, a goal kick, and technical fouls such as:

Delay of the game by the goalkeeper in clearing the ball.

Offside

Dangerous play

Obstruction

Charging the goalkeeper within his/her area

Keeper handling the ball illegally in his penalty area

Direct Free kick

A direct free kick is one in which a goal can be scored direct from the kick, but only against the side being penalized. These are awarded for serious fouls. Any foul which would be penalized by a direct free kick that occurs within the penalty area is penalized by the award of a penalty kick. Fouls which are penalized by a direct free kick are:

Kicking or attempting to kick an opponent

Tripping an opponent

Holding an opponent

Pushing an opponent

Striking or attempting to strike an opponent

Charging an opponent in a dangerous manner or when the ball is not within playing distance.

Jumping at an opponent,

Deliberate handball

Warnings, Cautions and Sending off

A warning is a verbal reprimand given by the referee to a player or coach for an offense.

Persistent infraction of the laws or more than one warning to a player or coach will likely result in a caution (Yellow card). If a player or coach is cautioned for a second time in the same game, the yellow card is shown followed by the red card, and the player is sent off. Cautions and sending offs can also be given with no prior warnings for serious fouls and dissent. A red card is given for violent misconduct or personal misconduct. The player is suspended and takes no further part in the game. The player will not be allowed to participate in the next game. If a player is removed from the game for a second yellow card, a substitute will be allowed. If a player is shown the red card with out first receiving a yellow card, he/she cannot be replaced with a substitute player.

YELLOW CARD VIOLATION: (Examples, not limited to these violations)

Un-sportsmanlike conduct by players or sidelines

Flagrant fouls

Dissent

Persistent infringement of the laws.

Entering or leaving the field of play without permission of the referee

Tackling from behind in a dangerous manner

RED CARD VIOLATIONS: (Examples, not limited to these violations)

Striking or attempting to strike another player

Spitting at another player, coach or referee.

Intentional handball which prevents a goal from being scored

Fouling an opponent who is in an obvious goal scoring position

Leaving the bench during a fight.

Special Rules - Rose Hill Soccer Club PreK Grade Group

- 1. 4 on 4, no goalkeeper
- 2. 15 minute halves, 5-minute halftime.
- 3. 1 coach from each team used on the field as a referee
- 4. Substitutions allowed anytime during the game
- 5. Kick-ins for all balls out of bounds. No throw-ins.

- 6. All free kicks are indirect.
- 7. No spectators behind the goals.
- 8. Cannot score on a kickoff
- 9. No offside

Kindergarten Group

- 1. 3 on 3, with no goalkeeper
- 2. 15 minute halves, 5-minute halftime.
- 3. 1 referee on the field. No Coaches on the field with the exceptions of injuries.
- 4. Substitutions, on stoppage of play only and signaled by the ref.
- 5. Kick-ins for all balls out of bounds. No throw-ins.
- 6. All free kicks are indirect.
- 7. No Slide tackles
- 8. Cannot score on kickoff
- 9. No Spectators behind the goals
- 10. No Offside

1st-2nd Grade Group

- 1. 6 on 6 with goalkeeper (5 field players, 1 goalkeeper)
- 2. Two 20 minute halves, 5-minute halftime
- 3. Substitutions, on throw-ins on your teams' possession, team without possession may substitute if the other team is substituting. Substitution on corner kicks and goal kicks will be allowed for both teams. Both teams may sub after a goal is scored. A one for one sub is allowed for both teams in the event of an injury.
- 5. No spectators/coaches allowed behind the goals
- 6. Offside rules apply
- 7. Illegal throw-ins result in a throw-in being awarded to the opposing team.

3rd-4th-5th Grade Group

- 1. 7 on 7 with a goalkeeper (6 field players, 1 goalkeeper)
- 2. 25 minute halves, 5-minute halftime
- 3. Substitutions, on throw-ins on your teams' possession, team without possession may substitute if the other team is substituting. Substitution on corner kicks and goal kicks will be allowed for both teams. Both teams may sub after a goal is scored. A one for one sub is allowed for both teams in the event of an injury.
- 4. Slide tackles are allowed (A slide tackle from behind is NEVER legal)
- 5. No spectators/coaches allowed behind the goals
- 6. Offside rules apply
- 7. Illegal throw-ins result in a throw-in being awarded to the opposing team.

6th-7th-8th Grade Group

- 1. 7 on 7 with a goalkeeper (6 field players, 1 goalkeeper)
- 2. 30 minute halves, 5-minute halftime
- 3. Substitutions, on throw-ins on your teams' possession, team without possession may substitute if the other team is substituting. Substitution on corner kicks and goal kicks will be allowed for both teams. Both teams may sub after a goal is scored. A one for one sub is allowed for both teams in the event of an injury.
- 4. Slide tackles are allowed (A slide tackle from behind is NEVER legal)
- 5. No spectators/coaches allowed behind the goals
- 6. Offside rules apply
- 7. Illegal throw-ins result in a throw-in being awarded to the opposing team.